

**RESOLUTION NO. 2020-16
OF THE TOWN OF ZIONSVILLE**

**A RESOLUTION REGARDING
THE APPROPRIATION OF
ADDITIONAL FUNDS**

Whereas, it has been determined that it is now necessary to appropriate more money than was appropriated in the annual Town of Zionsville budget.

Now, therefore, be it resolved by the Zionsville Town Council of the Town of Zionsville, Boone County, Indiana that for the expenses of the Town of Zionsville, the following additional sums of money are hereby appropriated out of the funds named and for the purposes specified, subject to laws governing the same:

General Fund (Fund #101)

<u>Fund Name</u>	<u>Budget Classification</u>	<u>Amount</u>	<u>Amount Approved by Fiscal Body</u>
General Fund (Fund #101)	Services and Charges	520,000	520,000

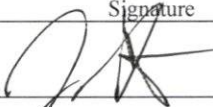





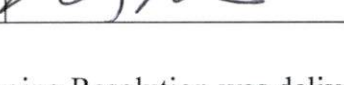
Total General Fund #101 - \$520,000

Funds noted above are available for additional appropriation via a November 12, 2020 cash balance in the General Fund of \$5,924,895.

The purpose of the additional appropriation is to appropriate dollars for engineering costs paid by the Town that are passed through to the applicants as well as to appropriate unbudgeted COVID related expenses.

DULY PASSED AND ADOPTED this 7th day of December 2020,
by the Town Council of the Town of Zionsville, Boone County, Indiana, having been passed by
a vote of 7 in favor and 0 opposed.

**TOWN COUNCIL OF THE TOWN OF ZIONSVILLE,
BOONE COUNTY, INDIANA**

	YEA Signature	NAY Signature
Josh Garrett, President		
Bryan Traylor, Vice-President		
Jason Plunkett, Member		
Alexander Choi, Member		
Brad Burk, Member		
Joe Culp, Member		
Craig Melton, Member		

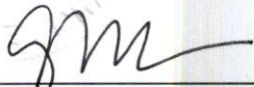
I hereby certify that the foregoing Resolution was delivered to Town of Zionsville Mayor Emily Styron on the 9th day of December 2020, at 400 p m.

ATTEST:



Amelia Anne Lacy,
Municipal Relations Coordinator

MAYOR'S APPROVAL



Emily Styron, Mayor

12/10/2020

DATE

MAYOR'S VETO

Emily Styron, Mayor

DATE